

Sessions

Tue, 11:00-12:30
Visualization Techniques

- BubblesDial: Exploring Large Display Content Graphs on Small Devices | Bergström-Lehtovirta, Eklund, Jylhä, Kuikkaniemi, An, Jacucci
- Using Mobile Devices to Enable Visual Multiplexing on Public Displays: Three Approaches Compared | Ostkamp, Hülsermann, Kray, Bauer
- Beyond Heat Maps - Mining Common Swipe Gestures | Schaefers, Ribeiro, de Barros
- Is Autostereoscopy Useful for Mobile Augmented Reality? | Kerber, Lessel, Mauderer, Daiber, Oulasvirta, Krüger
- Mobile Photo Sharing through Collaborative Space in Stereoscopic 3D | Häkkinen, Posti, Ventä-Olkkonen, Koskenranta, Colley

Public Displays and Collaboration
Tue, 13:30-15:00

- Evaluation of a Programming Toolkit for Interactive Public Display Applications | Cardoso, José
- Evaluating the Experimental User Experience of Public Display Applications in the Wild | Keskinen, Hakulinen, Heimonen, Turunen, Sharma, Miettinen, Luhtala
- MobiZone: Personalized Interaction with Multiple Items on Interactive Surfaces | Rader, Holzman, Rukzio, Seifert
- Designing for Presence in Social Television Interaction | Palviainen, Kuusinen, Väänänen-Vainio-Mattila
- A Cross-Device Drag-and-Drop Technique | Simeone, Seifert, Schmidt, Rukzio, Gellersen

Tue, 15:15-16:30
Supporting Architectures and Methods

- Blur-resistant Joint 1D and 2D Barcode Localization for Smartphones | Sörös, Flörkemeier
- Towards an Information Architecture for Flexible Reuse of Digital Media | Milic-Frayling, Oleksik, Jeter, Jones
- NooSphere: An Activity-Centric Infrastructure for Distributed Interaction | Houben, Esbensen, Nielsen, Bardram

Wed, 9:00-10:15
UbiChallenge

- 2nd International UBI Challenge | Ojala
- HotCity: Enhancing Ubiquitous Maps with Social Context Heat-maps | Komninos, Besharat, Ferreira, Garofalakis
- Martians from Outer Space: Experimenting with Location-aware Cooperative Multiplayer Gaming on Public Displays | Holappa, Heikkinen, Roininen

AR Typing Interface for Mobile Devices | Higuchi, Komuro

Adding Context to Multi-touch Region Selections | Strothoff, Hinrichs

NoseTapping: What Else Can You Do With Your Nose? | Polacek, Grill, Tscheligi

Finger in the Air: Touch-less Interaction on Smartphone | Iu, Halawani, Rehman

Evaluation of Hybrid Front and Back Interaction on Mobile Devices | Löchtefeld, Hirtz, Gehring

New Interaction Methods
Wed, 10:30-12:00

Wed, 14:1-15:45
Inferring the Mobile User's Context

- Towards Scalable Activity Recognition: Adapting Zero-Effort Crowdsourced Acoustic Models| Nguyen-Dinh, Blanke, Tröster
- Enabling Low-Cost Particulate Matter Measurement for Participatory Sensing Scenarios | Budde, El Masri, Riedel, Beigl
- Using Time Use with Mobile Sensor Data: A Road to Practical Mobile Activity Recognition? | Borazio, Van Laerhoven
- Human Activity Recognition Using Social Media Data | Zhu, Blanke, Calatroni, Tröster
- Inferring Mood in Ubiquitous Conversational Video | Sanchez-Cortes, Biel, Kumano, Yamato, Otsuka, Gatica-Perez

Mobile Design Patterns in a Solution for Parkinson's Disease Self-Management – A User-Centred Approach | de Barros, Cevada

Losing Your Creativity - Storytelling Comparison Between Children and Adolescents | Åkerman, Puikkonen

Moths at Midnight: Design Implications for Supporting Ecology-Focused Citizen Science | Chamberlain, Griffiths

The Railway Blues: Affective Interaction for Personalised Transport Experiences | Costa

Early Perceptions of an Augmented Home | Ventä-Olkkonen, Posti, Häkkinen

Design and Explorations
Thu, 10:15-11:30

A Comparative User Study of Faceted Search in Large Data Hierarchies on Mobile Devices | Scherp, Schneider, Hunz

Micro-Crowdfunding: Achieving a Sustainable Society through Economic and Social Incentives in Micro-Level Crowdfunding | Sakamoto, Nakajima

Visual Authentication - A Secure Single Step Authentication for User Authorization | Roalter, Möller, Diewald, Stockinger, Koelle, Kranz

AffectiView: Mobile Video Camera Application using Physiological Data | Shirokura, Munekata, Ono

Evaluating Landmark Attraction Model in Collaborative Wayfinding in Virtual Learning Environments | Kallioniemi, Hakulinen, Keskinen, Turunen, Heimonen, Pihkala-Posti, Uusi-Mäkelä, Hietala, Okkonen, Raisamo

I Want to View It My Way - Interfaces to Mobile Maps Should Adapt to the User's Orientation Skills | Bienk, Kattenbeck, Ludwig, Müller, Ohm

Semantic Enrichment of Mobile Phone Data Records Using Linked Open Data | Dashdorj, Serafini, Antonelli, Larcher

Cicada Fingerprinting System: From Artificial to Sustainable | Aoki, Kobayashi, Sezaki

Applications
Thu, 12:30-13:45

Location and Navigation
Thu, 14:00-15:45

● Full Paper (18 Min.)

● Full Paper, Nominee (18 Min.)

● Short Paper (13 Min.)

● Short Paper, Nominee (13 Min.)

mum 2013

12th International Conference on Mobile and Ubiquitous Multimedia

December 2nd - 5th 2013 | Luleå, Sweden

<http://www.mum2013.org/>

Welcome

We would like to welcome you to this 12th edition of the International Conference on Mobile and Ubiquitous Multimedia in Luleå, Sweden!

This year we received a record number of 107 research paper submissions around these topics. A rigorous review process was followed with each paper receiving at least three reviews from international experts. Based upon this process, 23 full papers and 13 short papers (notes) were selected to appear in these proceedings and to be presented at the conference. This results in an acceptance rate of 33.6% for 2013.

In addition to the regular paper submissions, MUM 2013 is very happy to feature a poster and a demo session, with 9 accepted posters and 5 accepted demos. For the first time, this year we also have a workshop day with two high-quality workshops prior to the conference and one tutorial during the conference. The conference also features a session on the 2nd International UBI Challenge.

Matthias Kranz & Kåre Synnes
(on behalf of the organizing committee)

Program

Monday | 2nd of December

09:00-18:00	A111	Registration
10:00-17:00	A108	Workshop 1 End-User Composition of Mobile Apps with SATIN
13:00-17:00	A109	Workshop 2 WebRTC Hands-On

Tuesday | 3rd of December

08:00-18:00	A111	Registration
09:00-9:45	A117	Inauguration
09:45-10:45	A117	Keynote 1 Serge Lachapelle, Google
10:45-11:00	Foyer	Break
11:00-12:30	A117	Session 1 Visualization Techniques
12:30-13:30	Foyer	Lunch and Posters
13:30-15:00	A117	Session 2 Public Displays and Collaboration
15:00-15:15	Foyer	Break
15:15-16:30	A117	Session 3 Supporting Architectures and Methods
16:30-17:30	Foyer	Poster & Demo Session
16:30-17:30	A117	Tutorial 1 User Experience Heuristics
17:30		Bus transfer to reception
18:00-20:00		Reception (Bishop's Arms)

Wednesday | 4th of December

08:00-17:00	A111	Registration
09:00-10:15	A117	Session 4 UbiChallenge
10:15-10:30	Foyer	Break
10:30-12:00	A117	Session 5 New Interaction Methods
12:00-13:00	Foyer	Lunch and Posters
13:00-14:00	A117	Keynote 2 Erik Kruse, Ericsson
14:00-14:15	Foyer	Break
14:15-15:45	A117	Session 6 Inferring the Mobile User's Context
16:00-16:15	Foyer	Break
16:00-16:30	A117	Town Hall Meeting
17:15-17:30	LTU Elite Hotel	Bus transfer to the dinner Bus transfer to the dinner
18:00-23:00		Gala Dinner (Ebbenjarka)

Thursday | 5th of December

09:00-10:00	A117	Keynote 3 Patrick Olivier, Newcastle University
10:00-10:15	Foyer	Break
10:15-11:30	A117	Session 7 Designs and Explorations
11:30-12:30	Foyer	Lunch and Posters
12:30-13:45	A117	Session 8 Applications
13:45-14:00	Foyer	Break
14:00-15:30	A117	Session 9 Location and Navigation
15:30-15:45	A117	Closing
		Thank You!



Thank You!

There are a number of people we want to acknowledge whose help greatly simplified the organization of this conference. Firstly, we acknowledge the support of Google, Ericsson, Vetenskapsrådet and Luleå University of Technology. Secondly, we warmly thank all the members of the program committee and the additional reviewers for their helpful feedback and constructive criticisms. We also would like to thank all student volunteers and everyone else who contributed to making MUM 2013 a success.

We thank all the authors and participants of this event for sharing new insights, concepts and results on mobile and ubiquitous multimedia research.

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